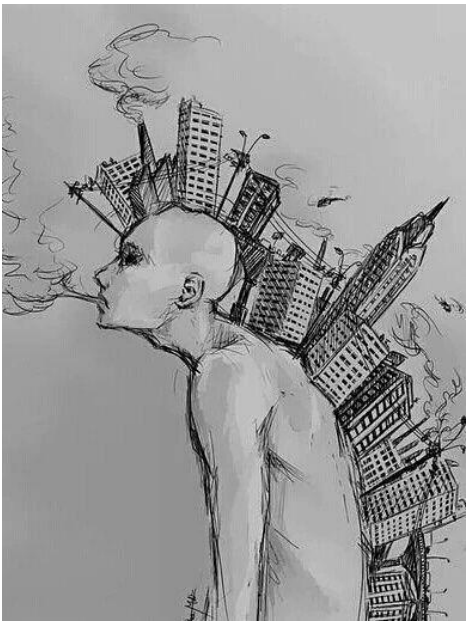




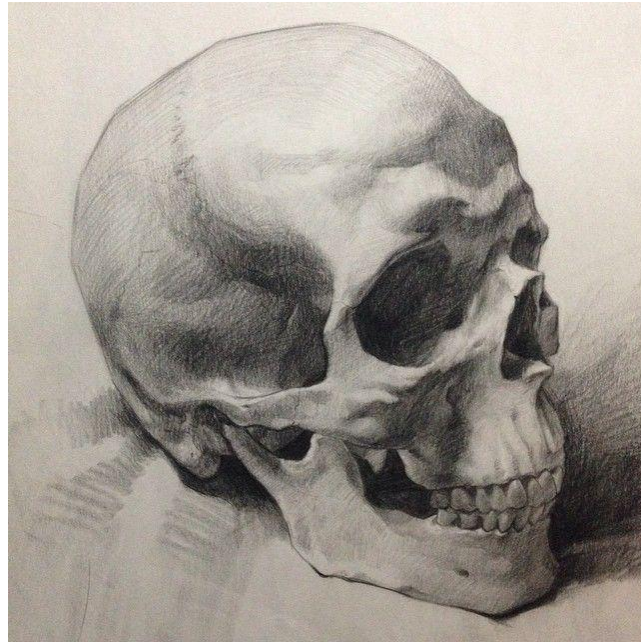
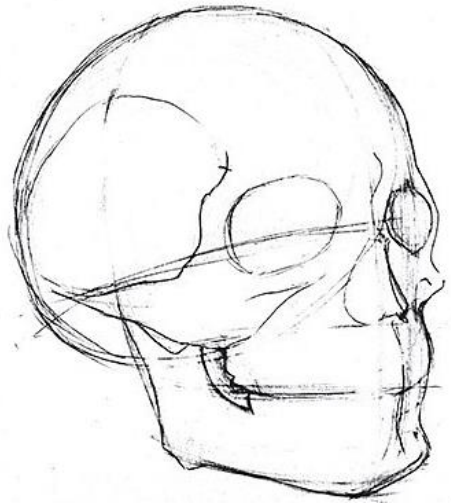
Montsaye  ACADEMY
Excellence Resilience Aspiration

YEAR 9

Nature Vs Manmade



Tonal Skull Study



Skills Identified

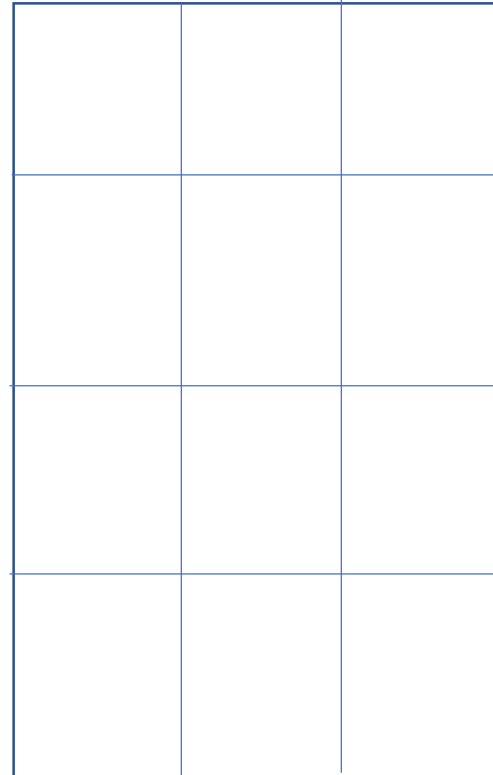
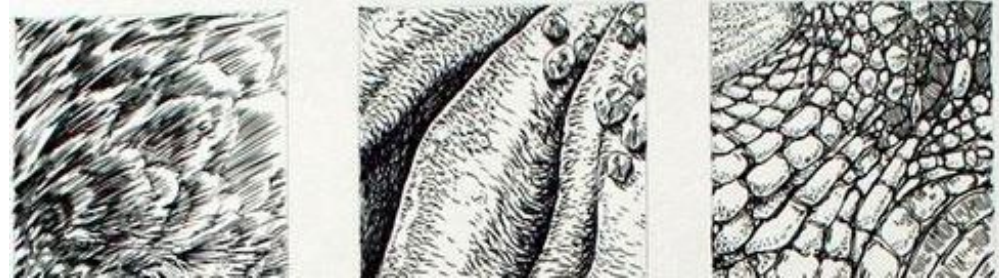
- 1 - Drawing and Understanding Proportion
- 2 - Understanding shading and tonal techniques

To Do List:

1. Lightly draw out the outline/shape of your skull in pencil – Focus on making sure that your proportions are accurate.
2. Draw in the details of the skull, being mindful again of how you are proportioning your drawing.
3. Using a pencil, start to apply shading and tone. Work from light to dark, you should aim to show at least 5 different tones.



Biro Texture Investigation



To Do List:

1. Divide your page into 12 boxes
2. Select the 12 textures you want to work on.
3. Using a biro pen, draw the textures as you see them in the boxes.

Tip – Think back to when you have studied mark-making. Could some of these techniques help you? Hatching, cross-hatching, stippling, squiggly lines etc.

To show tone – The closer your marks are together the darker your tone, the further apart your marks are the lighter the tone.

Skills Identified

- 1 - Drawing and Understanding Proportion
- 2 – Mark-Making techniques to create texture and tone

Colouring Pencil - Joel Penkman

Penkman is a New Zealand–British artist, painting semi-photorealistic, contemporary still-life painter and illustrator, specialising in food art.



To Do List:

1. Make sure your page is portrait and divide it in half so you have to equal sides.
2. Choose two pieces by Penkman and sketch both out lightly.
3. Using colouring pencil, figure out where your light and dark tones and apply colouring accordingly. Apply colour lightly at first so that you can get a controlled blend when applying different colours. Slow build up the pressure you apply as you work.



Skills Identified

- 1 - Drawing and Understanding Proportion
- 2 – Applying and blending colouring pencils

Tonal Drawing

To Do List:

1. Lightly draw the outside of the sweet
2. Mark out where your highlights and darker tones will be
3. Using controlled motions, start accurately shading your sweet, paying attention to any subtle changes and textures.

You have 1 hour to work on this, focus on achieving **QUALITY**. It is up to your teacher if they allow you more time.

